

EXPERIENCE

Freelance

Video editing, graphic concept design, website prototyping.

UX Design awards Contest

Currently working on a project around deafness.
Research, user studies, interviews, management.

Since October 2020

Nymble School project

Conducted user studies & test, interviews, ethnography, ideation, created tools to work remotely, designed interface & prototyping.

March 2020 - June 2020

Proscitec School project

User studies & test, interviews, co-design with users, ideation, app prototyping.

October 2019 - January 2020

SKILLS

Interaction

User research
Ethnography
Wireframing
Prototyping
User testing

Software

Adobe Suite
(Photoshop,
Illustrator, InDesign,
Premiere, XD)
Figma
Blender
3dsMax
Unreal Engine
Unity

Soft Skills

Communication
Listening
Deal with Criticism
Self-Awareness
Curiosity
Empathy
Critical Thinking
Flexibility

EDUCATION

Master Design Engineering Manager - interaction 2021

Institut Supérieur du Design, Valenciennes

Bachelor degree in Game Art 2019

Supinfogame , Valenciennes

Applied Arts Upgrade 2016

Institut Saint Vincent de Paul, Loos